

# A day at the Beach

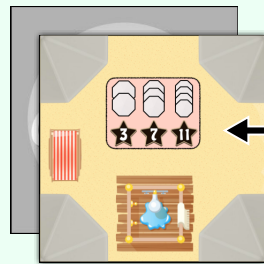
by Alexandros Kapidakis

*Ah, the summer, the sun, and of course the beach! Take your family and friends for an amazing day at the beach. Find interesting activities, and of course the water, for endless fun and joyful memories!*

A day at the Beach is a quick tile laying game for 2 to 5 players. During the game you will select the best Sand tiles, build your own Beach, add Water and different coloured Umbrellas, all in order to gather points and win!

## Components

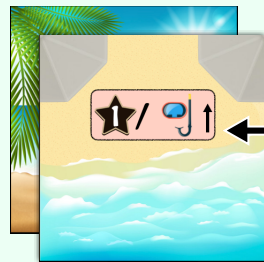
— 6 Entrances



← Umbrella

← Umbrellas' scoring

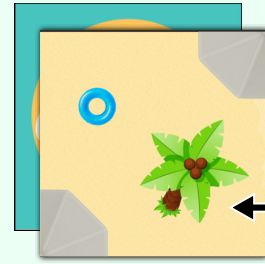
— 20 Water



← Umbrella

← Water scoring

— 60 Sand



← Umbrella

← Elements

— 36 Umbrellas



← requirements

## Setup

1. Take an Entrance and place it in front of you. Make sure you have enough space for your beach!
2. Shuffle all the Sand tiles into a face up deck and set it aside.
3. Shuffle all the Water tiles into a face up deck, place it in the middle of the table and reveal 3 Water next to it.
4. Shuffle all the Umbrellas into a face up deck, place it above the Water tiles and reveal 3 Umbrellas next to it.
5. The player who last visited a beach will begin the game.

## Gameplay

You will play one round per player (except in a 2-player game, where you will play 3 rounds).

At the beginning of each round, the 1st player will draw 12 Sand tiles and place them in **4x3 grid**, in the middle of the table. Then, they will take any one Sand tile, as long as **it has at least one free corner**.

When you take a Sand tile, you must **place it immediately** in your Beach. It must be placed orthogonally adjacent to any other Sand tile or your Entrance tile, but you can place it at any orientation you want.

Keep taking and placing Sand tiles, in clockwise order, until all 12 Sand tiles have been drafted. Repeat this exact process for every round. In each new round, the 1st player will be the next player in turn order, so all players will have the chance to choose first!

As soon as you complete an Umbrella pattern (four parts), choose one of the available Umbrellas from the middle and place it above the corresponding tiles. **You must meet its requirements in the four tiles it covers**. If you don't, place the Umbrella face down. So you can still place it but you will not get its points at the end of the game. Refill the empty Umbrella spot afterwards.

## Water

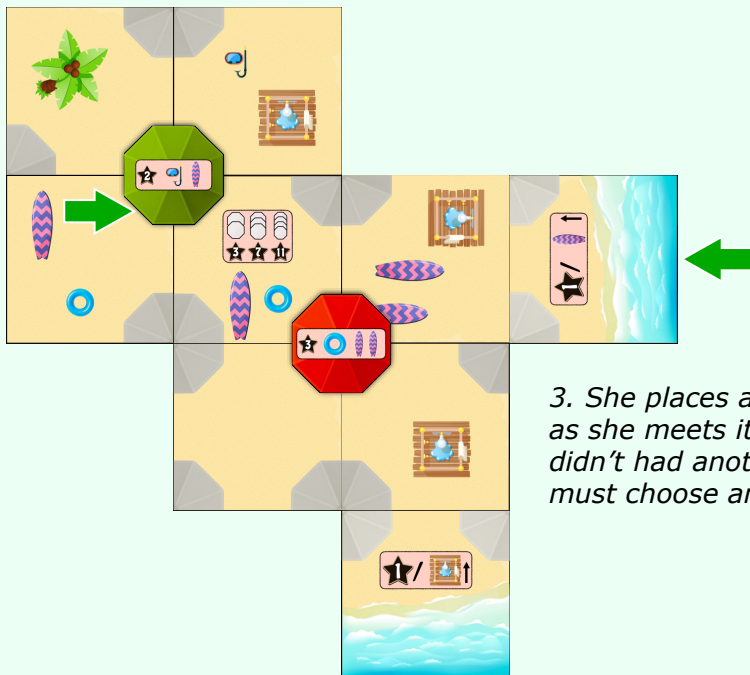
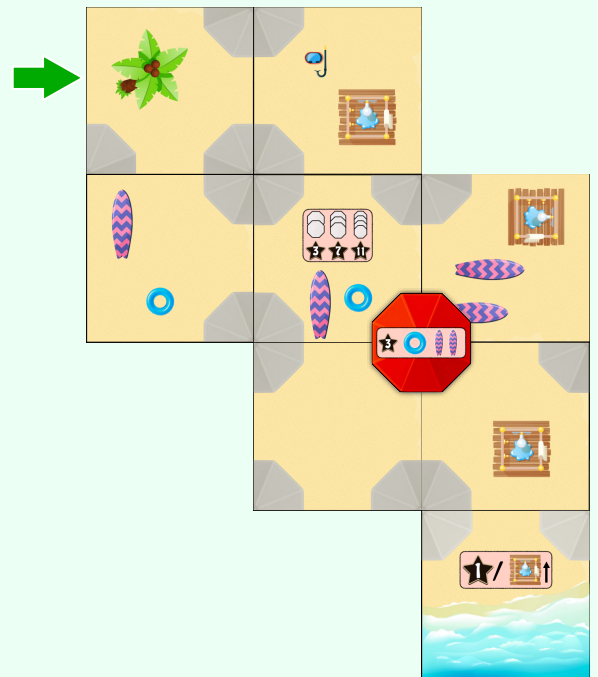
Whenever you take an Umbrella with a different color than the ones you already had, immediately choose and take an available Water tile from the middle. Refill the empty spot afterwards. So you will take a Water tile when you place your first Umbrella, and during the game you can take at most 4 Water tiles. Water tiles are placed like normal Sand tiles, but you can't extend that row/column anymore, in that direction. Meaning that you can't place any tile adjacent to the water side of a Water tile. Water tiles will score you points for specific elements on your Sand tiles, in the same row/column as them.

Example

1. It's Joan's turn. These four Sand tiles are available to her. She chooses to take the tile with the Palm tree.



2. *She must place it in her beach, and she chooses to put it right here. She completes another Umbrella, so she must choose one and place it.*



3. She places a Green Umbrella face up, as she meets its requirements. As she didn't had another Green Umbrella she must choose and place another Water tile.

4. Now, it's the next player's turn!

**Game end**

You will play 3 rounds for two and three players, 4 rounds for four players and 5 rounds for five players. When the game ends, each player will have placed 12 Sand tiles (18 Sand tiles in a 2-player game) plus any Water tiles they might have gained.

At the end of the game add points from:

- **face up Umbrellas** you have placed
- **Water tiles**, getting 1 point per shown element in the same row/column as them
- **sets of same coloured Umbrellas**, either face up or face down, as shown on your Entrance tile.

The player with the highest score wins! Congratulation, you made the most fun Beach!

In case of a tie, the player with the most placed Umbrellas, among those tied, will be the winner.